



Aeronautic seat solution

User-friendliness & Multi domain optimization

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End-to-end virtual prototyping for seats

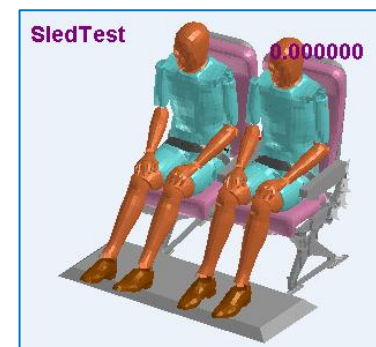
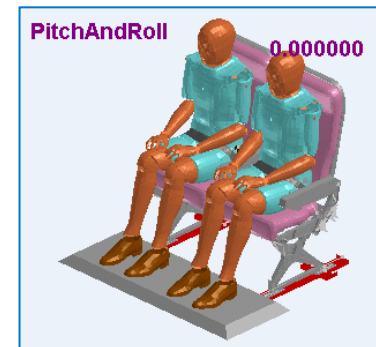
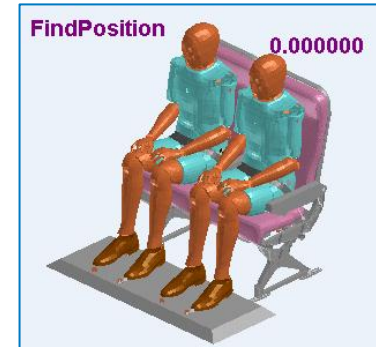
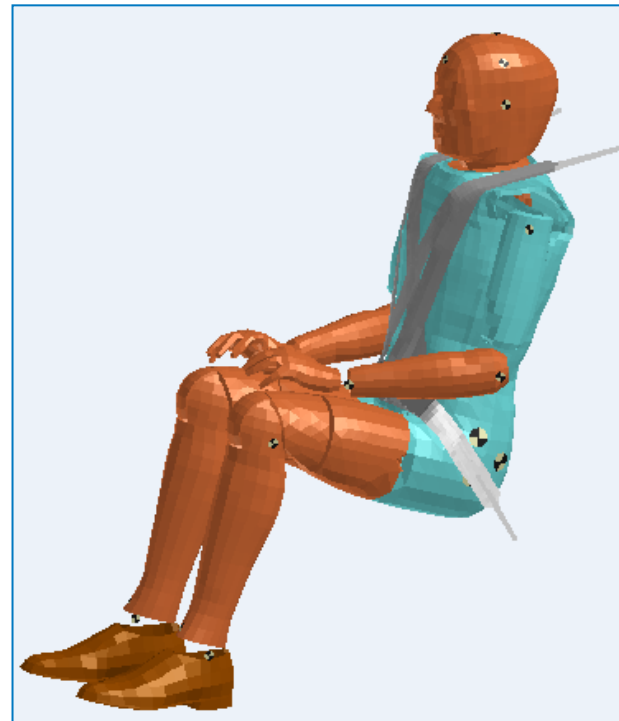
USER-FRIENDLINESS

One compute model / One process

- The Dummy compute model: Hybrid II
 - Ready for automation
 - Equipped with standard belts

- The Process
 - Positioning
 - Pitch & Roll
 - Relaxation
 - Sled test

- One click solution
 - All the steps can be chained



Positioning phase

Can predict a final position or reproduce experiment

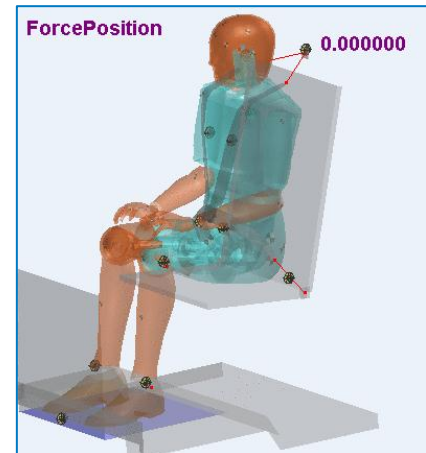
Find position

- The dummy is pulled by bars in order to reproduce the gravity effects in a very short time (150ms)
- The so found position respects gravity equilibrium and can be used for sled test of pitch&roll
- Here, the pelvis is just pulled downward and backward while feet are pulled to predefined positions



Force position

- While performing a sled test experiment, it is common to use a 3D measurement device to get the exact location of some points of the seat and dummy
- In this case, it is possible to pull the dummy points toward these locations (yellow targets), keeping reasonable efforts
- Here, the pelvis, knees, head and ankles are pulled toward point measured during experiment tests. Like this the simulation is as near as possible from the experimental conditions



Pitch & Roll

- It is possible to reproduce in a fast simulation the Pitch&Roll loads
 - With the belted dummy in its seat
 - The position when determined in the previous phase (find or force position)
 - From the positioning phase, pre-stresses in the dummy and in the seat are retrieved
 - For frontal or aft sled tests
 - The center of Pitch can be either on the front anchors either on the rear anchor
 - The dummy moves together with the seat
- It becomes easy to determine the worse Pitch&Roll situation
 - Just change the sign of the angle (+/- 10° for both pitch and roll movements)
- Easy to set-up
 - Changing orientation of Pitch&Roll take less than 2 minutes
 - Then the simulation takes around 2~3 hours

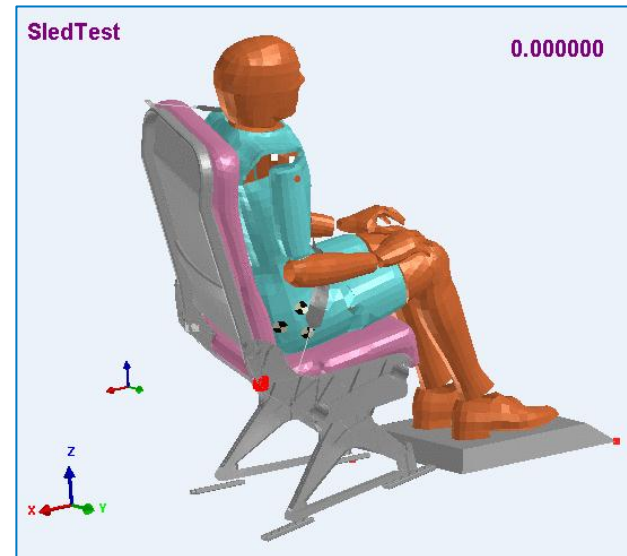


Sled test

- Here also, location and stresses from pitch&roll or positioning phase are automatically introduced
 - It reproduces the stresses the real seat and dummy(ies) would get during a real experiment
- Two possibilities to generate the sled test pulse
 - Regulatory pulse: directly coded in the process
 - Part 23: Horizontal/Vertical, Crew/Passenger
 - Part 25: Horizontal/Vertical
 - Part27/29: Horizontal/Vertical

| | Horizontal Crew | Vertical Crew | Horizontal Passenger | Vertical Passenger |
|-------------------|-----------------|---------------|----------------------|--------------------|
| Part 23 | 26G, 100ms | 19G, 100ms | 21G, 120ms | 15G, 120ms |
| Part 25 | -- | -- | 16G, 180ms | 14G, 160ms |
| Part 27/29 | -- | -- | 18.4G, 142ms | 30G, 062ms |

- User-defined pulse (to reproduce and existing sled test): through the data file, directly read by the process
- Different orientations
 - Frontal, Aft, Pitch 60°
 - Automatic introduction of a yaw in the sled test, if any

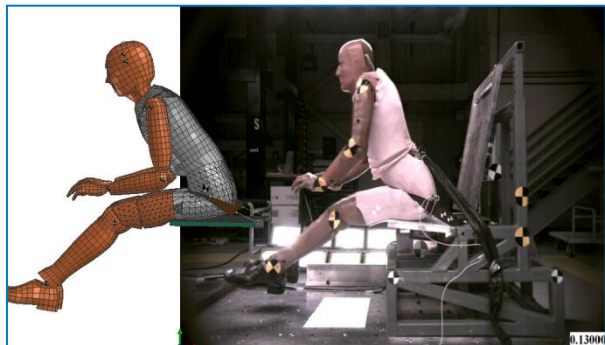
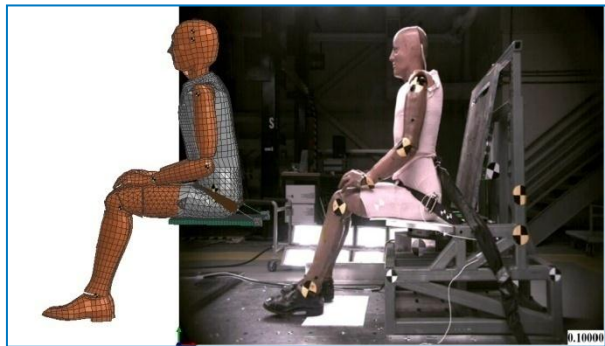
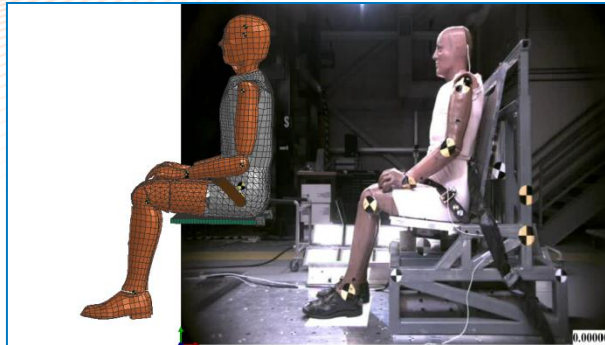


Automatic generation process

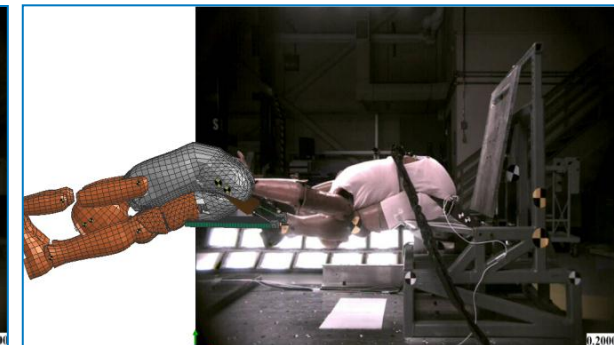
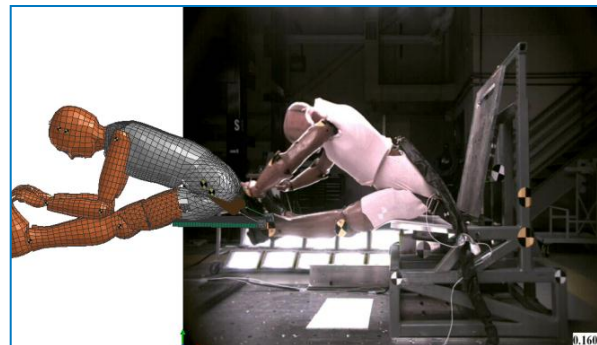
How it works

- You bring your seat, we bring our belted dummy
 - The process combines them and creates and creates the corresponding solver input
- Preview function makes it safer
 - It becomes possible to see in the pre-processing phase, i.e. before running the solver what will happen during the simulation
 - Pitch&Roll: movement of the tools defining the pitch and the roll of the seat tracks
 - Sled test: direction of the dummy movement (e.g. to avoid the dummy to go forward in an aft test)
- Parameterization is easy
 - Through simple parameters files
- It is possible to chain the phases
 - Like this you launch the process in the evening and you get the sled test results in the morning
 - The Three phases (positioning, pitch&roll, sled test) are automatically chained)

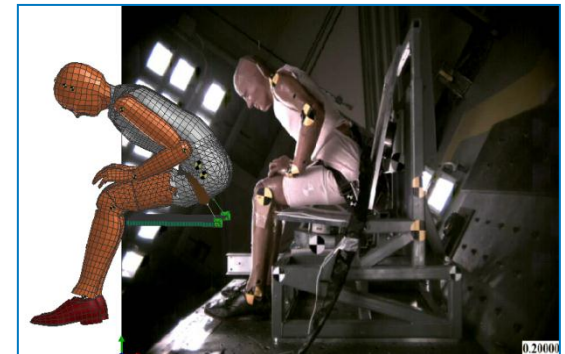
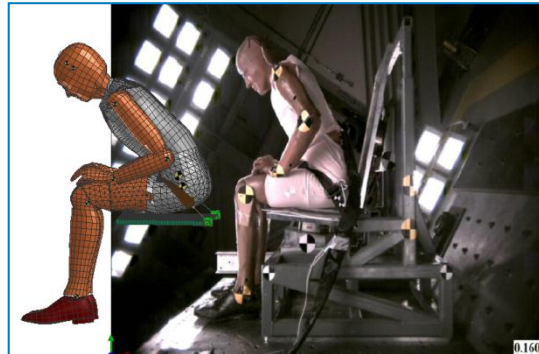
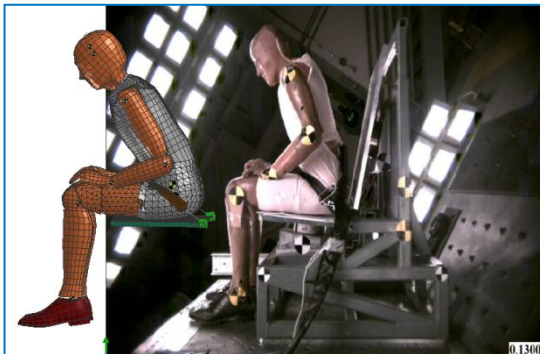
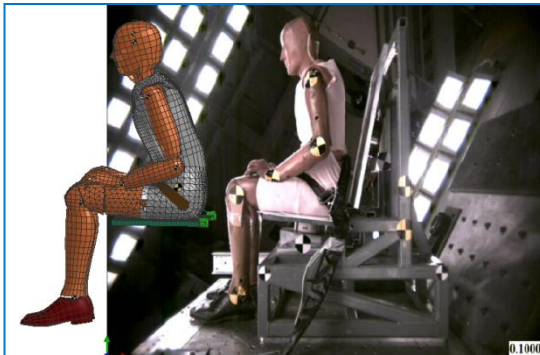
Lap belt Pitch 0°



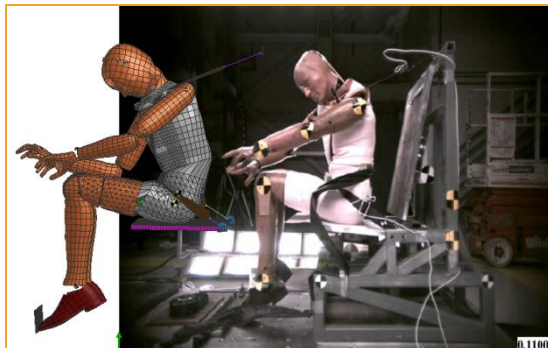
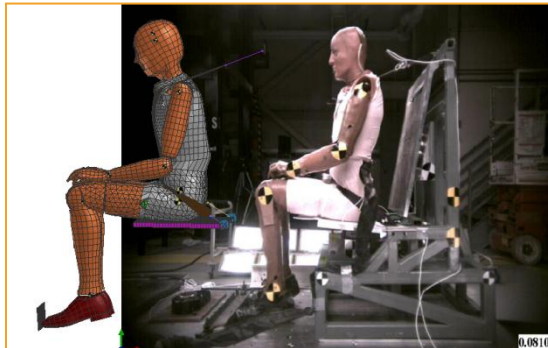
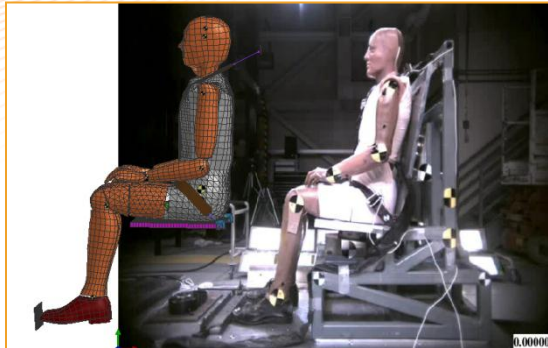
| item | S&G phase, magnitude, comprehensive error | Allowable S&G Comp. error | Peak Difference | Allowable Peak Difference |
|----------------|-------------------------------------------|---------------------------|-----------------|---------------------------|
| Lf Lap Belt F | 0.072, -0.007, 0.073 | 0.1 | 6.397% | 10% |
| Rt Lap Belt F | 0.072, 0.018, 0.074 | 0.1 | 1.631% | 10% |
| Head CG X pos. | 0.006, 0.047, 0.047 | 0.1 | 34.889 | 12.7mm |
| Head CG Z pos. | 0.03, 0.015, 0.034 | 0.1 | | |
| Knee X pos. | 0.022, -0.006, 0.023 | 0.1 | 14.686 | 6.35mm |
| Knee Z pos. | 0.056, -0.007, 0.056 | 0.1 | | |
| Ankle X pos. | 0.02, 0.005, 0.021 | 0.15 | | |
| Ankle Z pos. | 0.039, -0.024, 0.046 | 0.2 | | |
| H-Point X pos. | 0.023, 0.011, 0.026 | 0.1 | 6.114 | 6.35mm |
| H-point Z pos. | 0.051, -0.081, 0.096 | 0.1 | 38.679 | 5.1mm |



Lap belt Pitch 60°

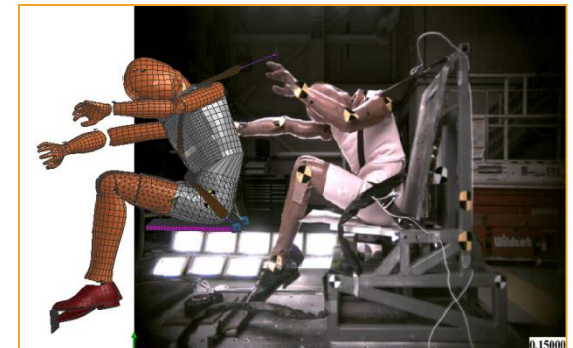
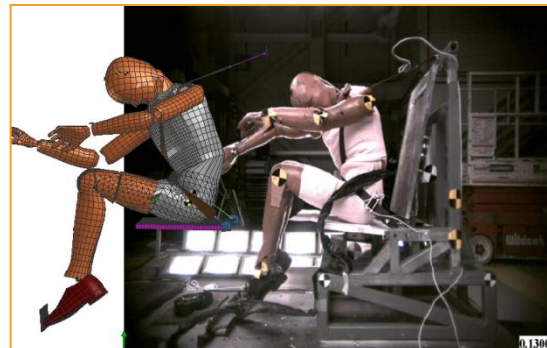


| item | S&G phase, magnitude, comprehensive error | Allowable S&G Comp. error | Peak Difference | Allowable Peak Difference |
|----------------|-------------------------------------------|---------------------------|-----------------|---------------------------|
| Lumbar Fz | 0.163, -0.178, 0.242 | 0.15 | 4.465% | 10% |
| Lumbar My | 0.203, -0.1, 0.226 | 0.25 | | |
| Head CG X pos. | 0.007, 0.031, 0.032 | 0.1 | | |
| Head CG Z pos. | 0.003, 0.019, 0.019 | 0.35 | | |
| H-point Z pos. | 0.007, 0.016, 0.017 | 0.25 | 0.991 | 5mm |
| Pelvis angle | 0.243, -0.099, 0.262 | 0.40 | 2.701 | 3deg |

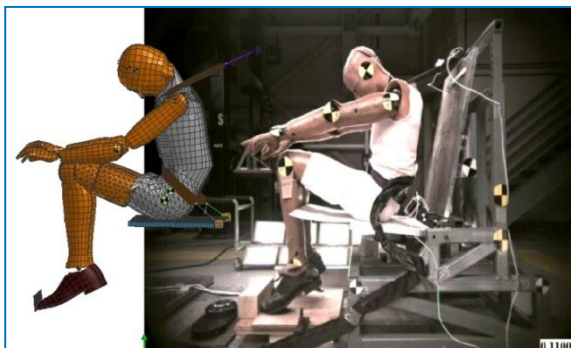
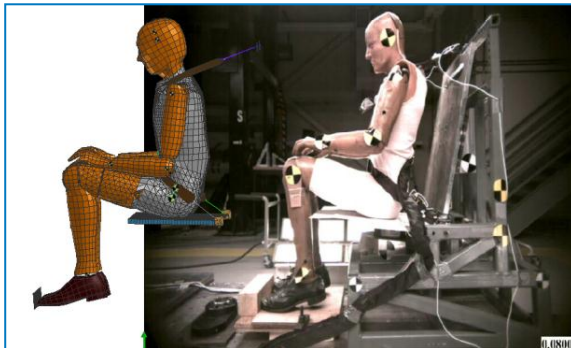
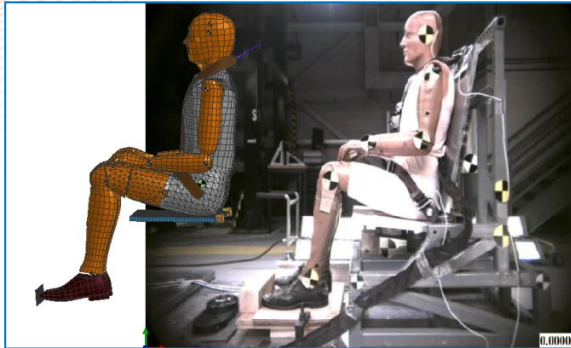


3 points belt Pitch 0°

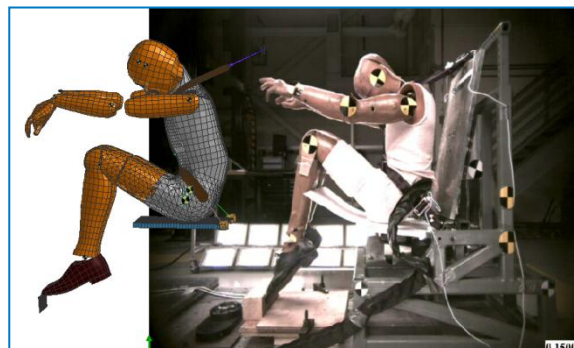
| item | S&G phase, magnitude, comprehensive error | Allowable S&G Comp. error | Peak Difference | Allowable Peak Difference |
|-----------------|-------------------------------------------|---------------------------|-----------------|---------------------------|
| chest Ax | 0.046, 0.108, 0.117 | 0.1 | 7.837% | 10% |
| Lf Lap Belt F | 0.032, -0.049, 0.058 | 0.1 | 0.256% | 10% |
| Rt Lap Belt F | 0.031, 0.007, 0.032 | 0.1 | 3.395% | 10% |
| Shoulder Belt F | 0.06, -0.092, 0.11 | 0.1 | 2.241% | 10% |
| -head CG X pos. | 0.037, -0.086, 0.094 | 0.1 | 38.308 | 44.5mm |
| -head CG Z pos. | 0.014, 0.013, 0.019 | 0.3 | | |
| H-Point X pos. | 0.023, -0.104, 0.107 | 0.2 | 19.492 | 31.8mm |
| shoulder pos x | 0.053, -0.235, 0.241 | 0.15 | 92.637 | 50.8mm |
| shoulder pos z | 0.009, -0.026, 0.028 | 0.4 | | |



Harness Pitch 0°



| item | S&G phase, magnitude, comprehensive error | Allowable S&G Comp. error | Peak Difference | Allowable Peak Difference |
|-----------------|-------------------------------------------|---------------------------|-----------------|---------------------------|
| chest Ax | 0.103, 0.061, 0.12 | 0.15 | 15.483% | 20% |
| Lf Lap Belt F | 0.075, -0.022, 0.078 | 0.1 | 4.548% | 10% |
| Rt Lap Belt F | 0.076, 0.019, 0.078 | 0.1 | 13.391% | 10% |
| Shoulder Belt F | 0.1, -0.063, 0.118 | 0.15 | 11.168% | 15% |
| Shoulder Belt F | 0.093, -0.04, 0.101 | 0.15 | 10.444% | 15% |
| Head CG X pos. | 0.05, -0.065, 0.082 | 0.1 | 45.868 | 38.1mm |
| Head CG Z pos. | 0.011, 0.032, 0.034 | 0.2 | 15.405 | 25.4mm |
| H-Point X pos. | 0.007, 0.041, 0.042 | 0.25 | 7.742 | 31.8mm |
| Knee X pos. | 0.01, -0.046, 0.047 | 0.25 | 43.35 | 31.8mm |
| Knee Z pos. | 0.026, 0.28, 0.281 | 0.6 | | |
| shoulder pos x | 0.046, -0.179, 0.185 | 0.2 | 57.033 | 31.8mm |
| shoulder pos z | 0.014, 0.004, 0.014 | 1.0 | 9.072 | 44.5mm |



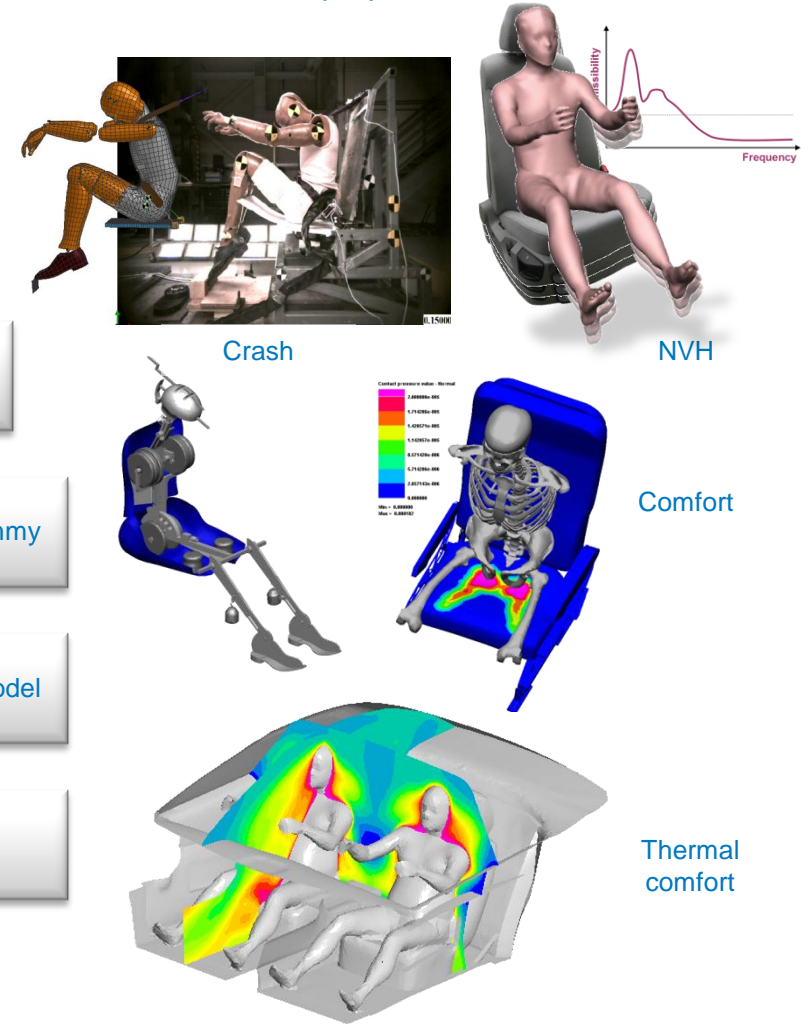
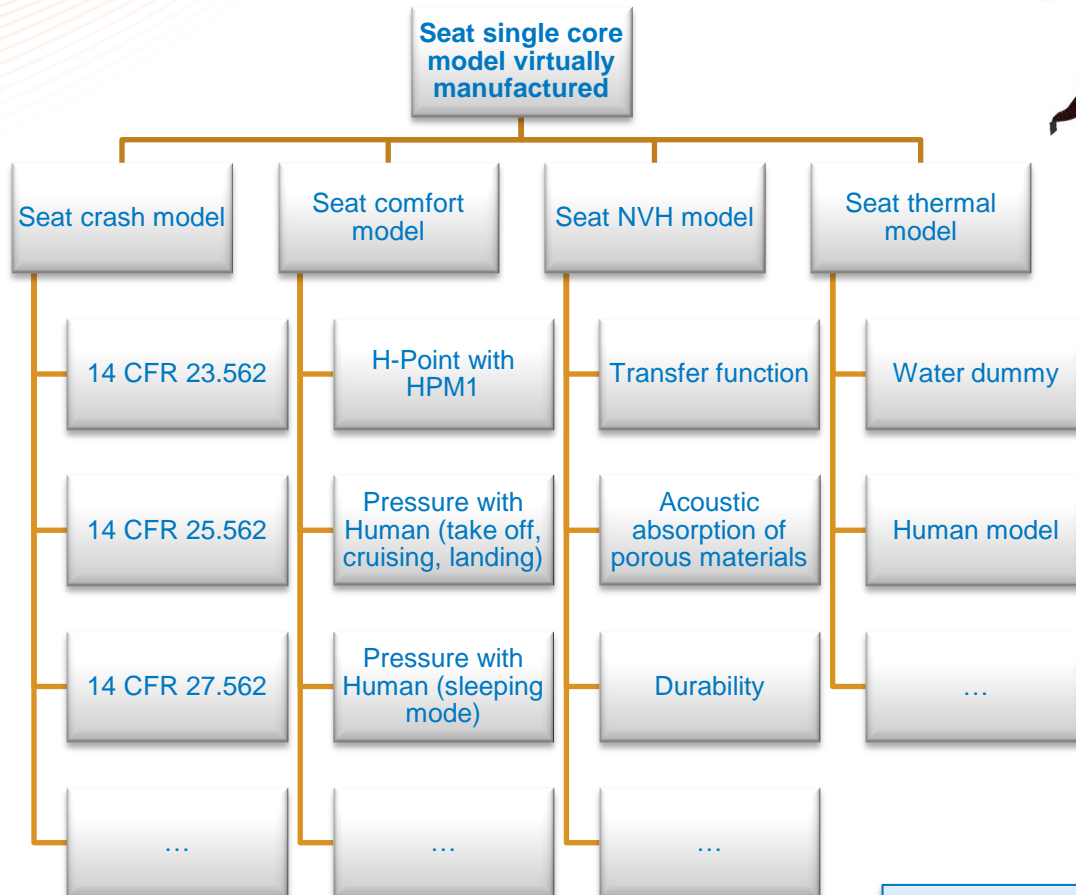
End-to-end virtual prototyping for seats

MULTI-DOMAIN OPTIMIZATION

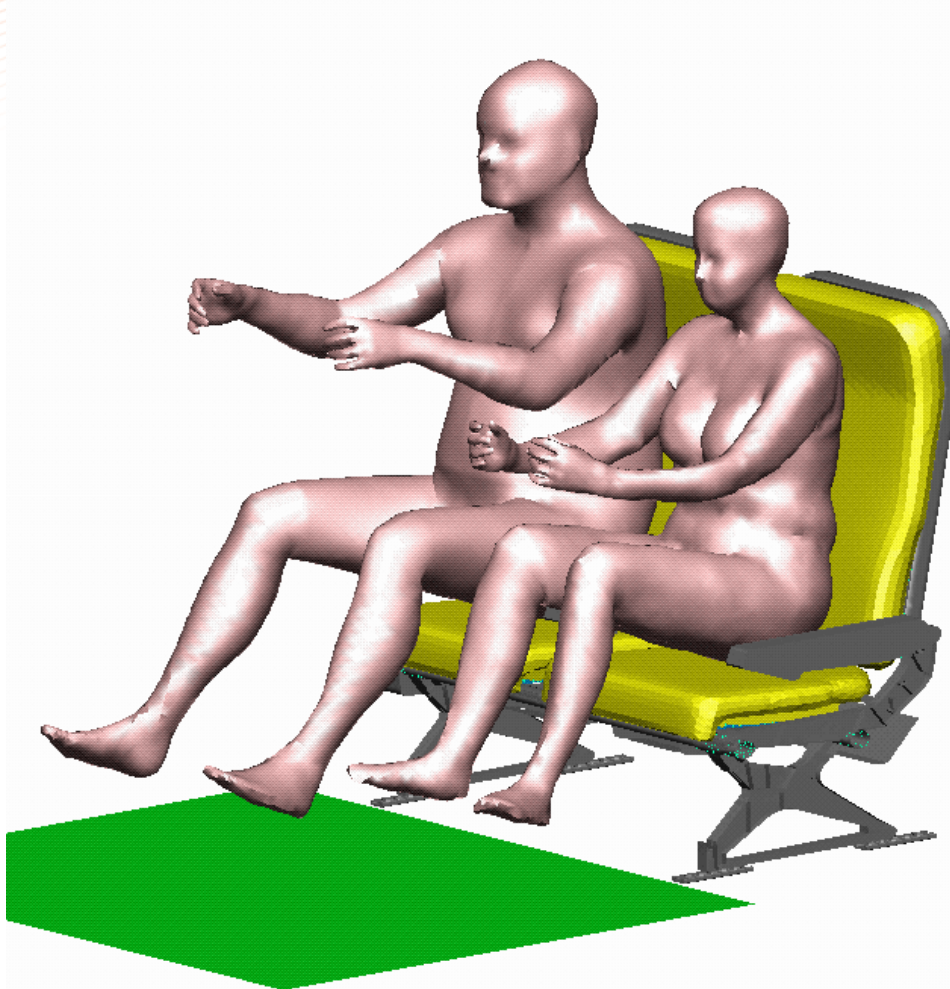
VIRTUAL SEAT PROTOTYPING

HOW TO ACHIEVE THIS GOAL ?

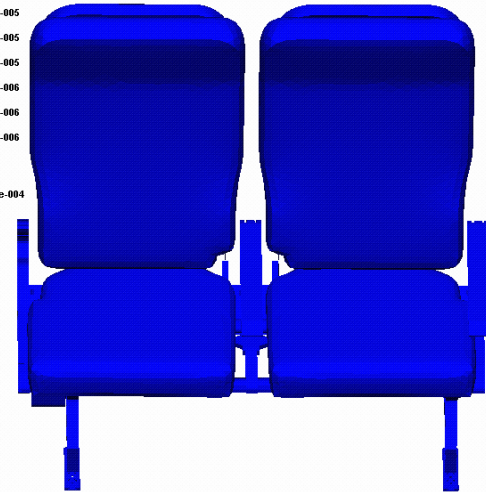
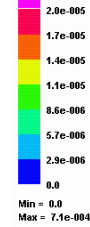
What does ESI propose ? Virtual Performances



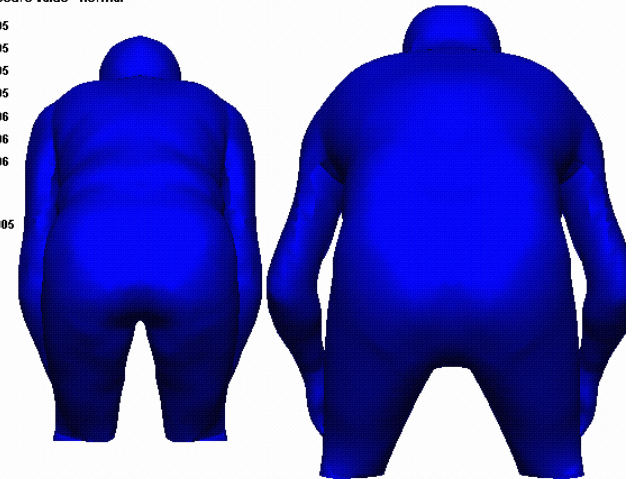
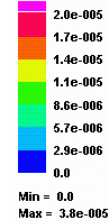
Sustainable only with a single core model and an end-to-end solution

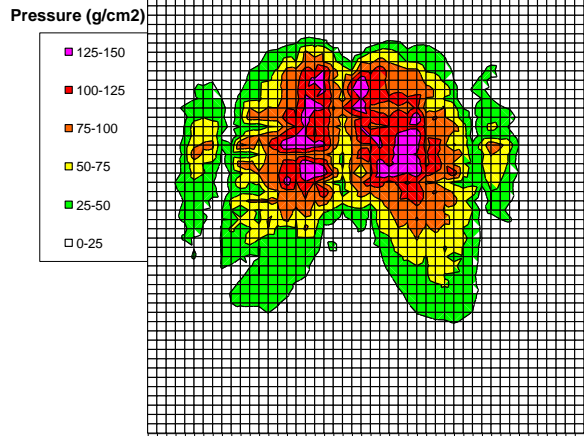


Contact pressure value - Normal

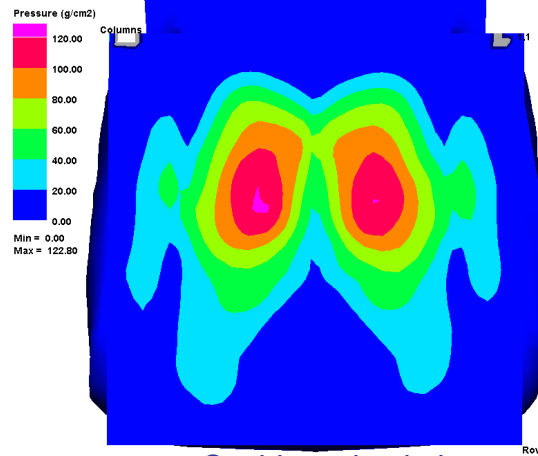


Contact pressure value - Normal

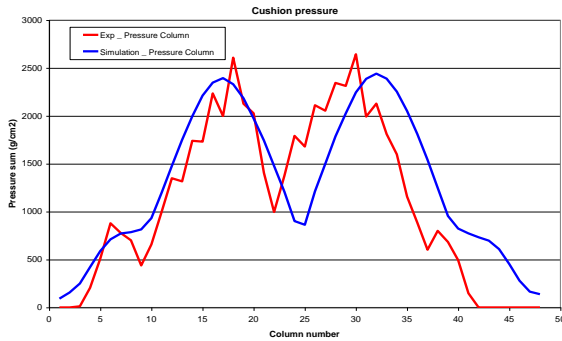




Cushion: physical test

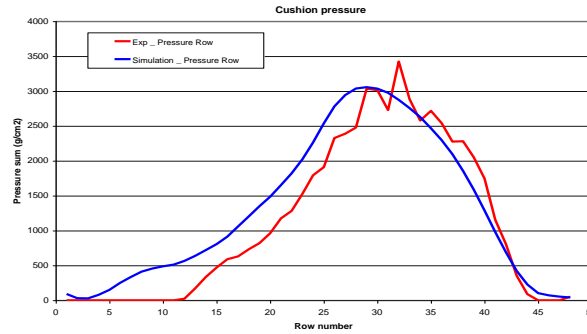


Cushion: simulation



Right

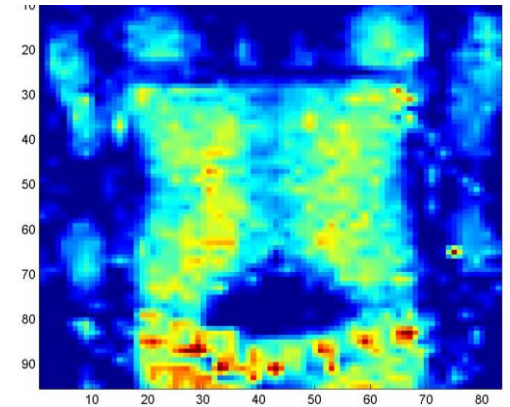
Left



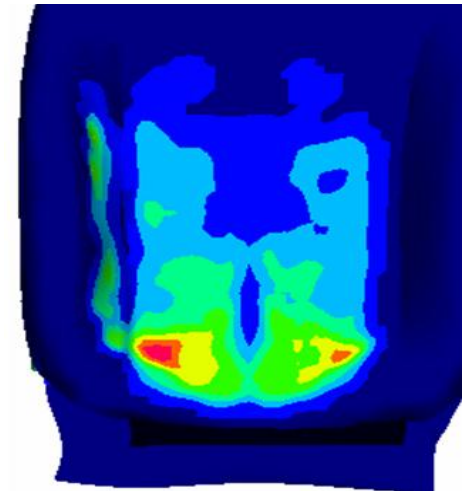
Front

Rear

Example of PAM-Comfort results:
Physical tests vs simulation for contact pressure rows & columns



Backrest: experiment



Backrest: simulation



Fig. 1: Experimental set-up

| Nominal foam | Experiment | Simulation | Difference | Difference % |
|--------------|------------|------------|---------------------------------------|-------------------------------------|
| F_{Gmax} | 7.0 Hz | 7.0 Hz | 0.01 Hz (± 0.2) [*] | +0.1% ($\pm 3\%$) [*] |
| G_{max} | 6.7 | 7.1 | 0.5 (± 0.5) [*] | +7% ($\pm 10\%$) [*] |
| $F_{G=1}$ | 10.4 Hz | 10.4 Hz | 0.01 Hz (± 0.2) [*] | +0.1% ($\pm 2\%$) [*] |
| $G_{f=10Hz}$ | 1.13 | 1.12 | -0.01 (± 0.1) [*] | -1% ($\pm 10\%$) [*] |

^{*} criteria of acceptance of the results

This good correlation between simulations and tests confirms the ability to assess the riding seat comfort in a full virtual process.

Ex. Renault: « Virtual Seat Comfort Assessment for Low-Frequency Ride Comfort », SIA 2008

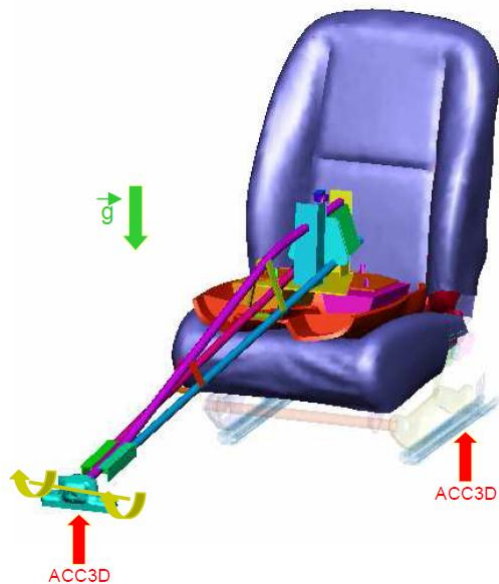
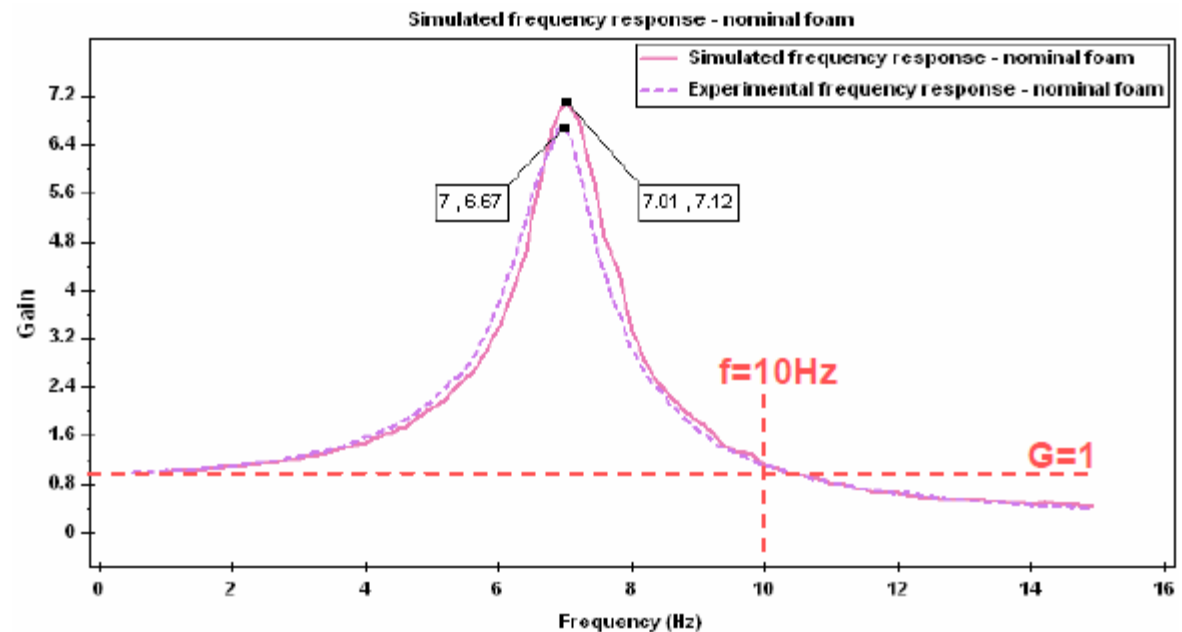
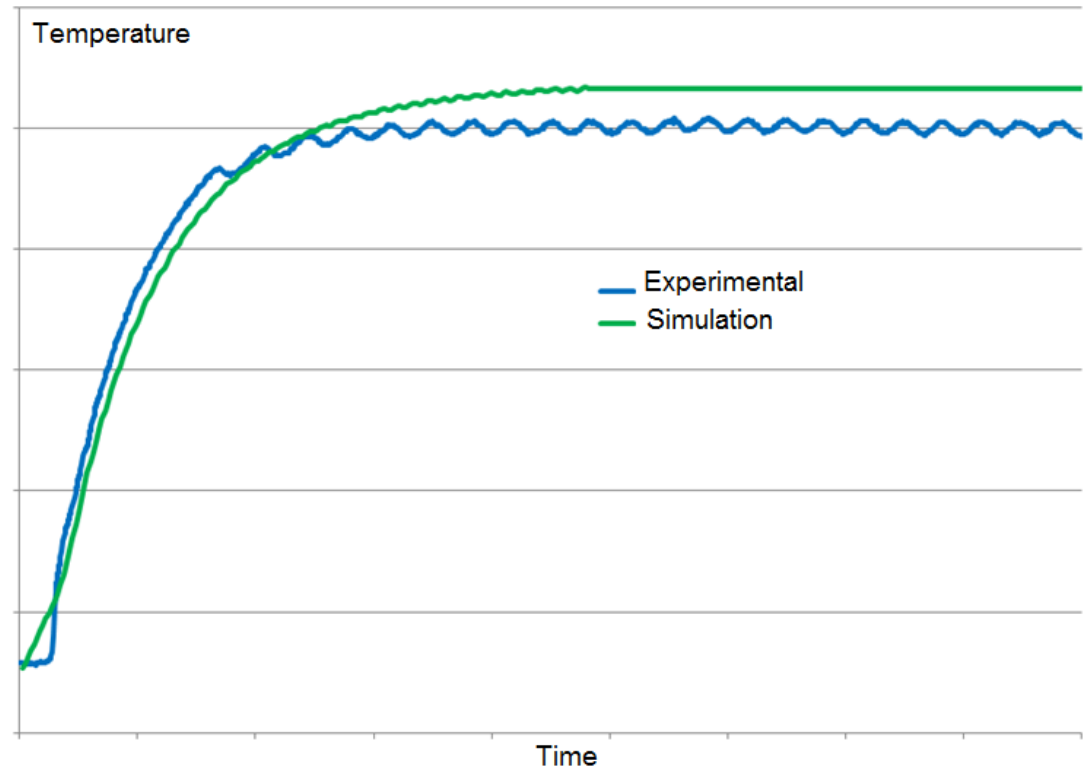
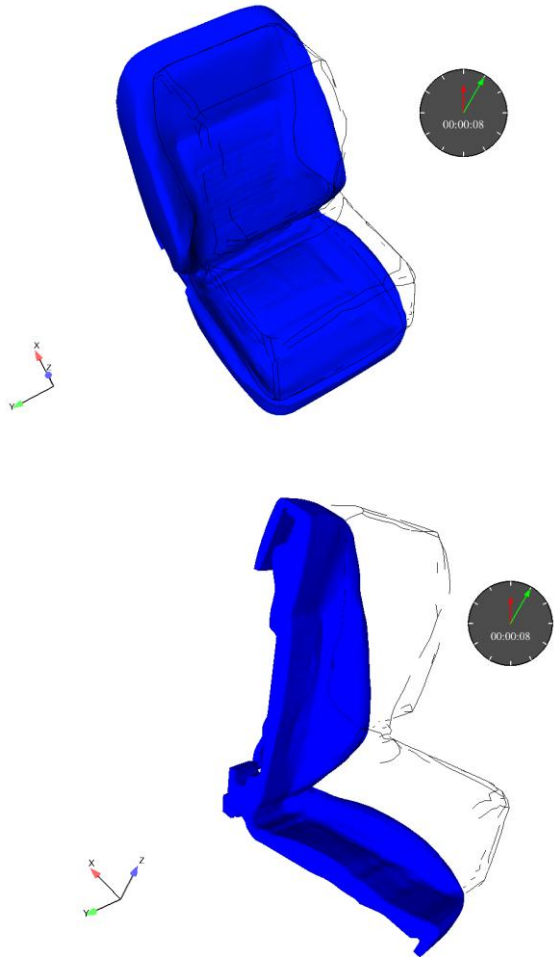


Fig. 2: Finite Element model





The oscillations on the experimental curve are due to the thermostat.

The seat is initialized at 22°C

End-to-end virtual prototyping for seats

FINALLY

- With the same model, you can achieve many analysis
 - First step toward the multi-domain optimization
 - Less expensive: same software & hardware
- You can easily perform safety analysis
 - You bring your seat model, we bring the dummy and the process
 - We have automatic converters for Nastran, LS-Dyna and RADIOSS
 - Lowers the risk of mistakes



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Thank you